"The World's Greatest Detective"

Commissioner Gordon lights the Bat Signal. He informs you



that one of Wayne Enterprises heavy industry factories has been broken into.

The factory in question lies on the outskirts of the city. You have taken the Batmobile, but traffic is heavy and it takes you some time to get there.

You use this time to:

- 1. Play some music on the Bat-player to get you in the mood for some detective work
- 2. Contact Commissioner Gordon to ask about the specific products being built at this factory
- 3. Access the onboard computer to use your own resources to find out which products are being built at this factory

Arriving at the factory you do the following before entering:

- 1. Talk to the two police officers posted outside the main entrance
- 2. Check the area for activity using your xray and heat vision modes and pick a discreet window entry
- 3. Grapple to a nearby roof taller than the factory and swoop onto the factory roof and smash through skylight



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You have the ability to contact the Commissioner at any time through your headset built into the Batsuits cowl. You do so now and ask him:

- 1. To send backup you have a bad feeling about this one.
- 2. To give him the exact location of the crime scene within the building
- 3. To come out and meet him to help investigate.



The crime scene is an office on the top floor. You take prints from the door handle though your instinct tells you the guards will probably have erased any fingerprints if the intruders were foolish enough to not wear gloves.

You scan the room. It's small. You sense the room is quite warm even given the fact you are wearing the heavily armored Batsuit. The window is locked and there is condensation on it. There is a *desk*, two *filing cabinets*, a *chair*, a tall *houseplant*, and a picture hanging off the wall with an *open safe* behind.

Proceed to detect and analyse...

After discussing our thoughts on the data accumulated we can deduce the following:

Villain:		
Next Crime Target:	(0)	

After looking at Batman's Tech we'll decide the next move to catch the villain in the act.